



# Software as a Service, Platform as a Service, Infrastructure as a Service – A Review

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## Abstract

Cloud services have revolutionized the dynamics of IT industry. Cloud computing provides scalable and virtualized resources as services over the Internet. Cloud offers three types of services: Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS). This investigation encapsulates all these services from industry's point of view, identifies various cloud paradigms promising to deliver these services, and discusses pros & cons of these services. This write-up contributes to the knowledge of cloud services by reviewing the benefits and barriers in adopting cloud services, and also predicts the future of cloud services.

**Keywords:** Cloud Services, Software as a Service, Platform as a Service, Infrastructure as a Service, Services of Cloud Computing.

## I. Introduction

Cloud computing is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction. The cloud model promotes availability and is composed of five essential characteristics, three service models (Software as a Service, Platform as a Service & Infrastructure as a Service), and four deployment models (Public, Private, Hybrid & Community) (Mell P, 2011). The three service models of cloud computing are termed as delivery models (Kavitha Ms, 2013) Cloud services are designed to provide easy, scalable access to applications, resources and services, and are fully managed by a cloud services provider. A cloud service can dynamically scale to meet the needs of its users. The service provider supplies the hardware and software necessary for the service, there's no need for a company to provision or deploy its own resources or allocate IT staff to manage the service. Examples of cloud services include online data storage and backup solutions, Web-based e-mail services, hosted office suites and document collaboration services, database processing, managed technical support services and more. ( [Online](#)) (Sari RF et al, 2013) (Ercolani, 2013) (Iqbal W et al, 2013) (Garg SK et al , 2013) (Garg SK et al , 2013) (Iwashita M et al, 2013) (Iwashita M et al, 2013) (Erl T , 2013) (Alwabel A et al, 2013) (Voas J et al, 2013) (Han Y , 2013) (Ranjan R et al, 2013) (Han Y , 2013) Clouds are commonly categorized into Infrastructure as a Service (IaaS), Platform as a Service (PaaS) and Software as a Service (SaaS), depending on what scalable abstraction and



virtualization is provided: the compute & data resources, a development platform or working software applications, respectively (Simmhan Y et al,2011) IaaS providers like Amazon offer the flexibility to deploy and operate any software environment by the utility, and this extends to the convenience of deploying and managing any security and privacy framework required by the utility. Limited security and coarse grained access control is provided for IaaS storage and compute services ([Online](#)). PaaS such as Microsoft Azure provides access control and identity management like Active Directory as platform services in the cloud ([Online](#)). These controls can be applied to cloud applications, enterprise service bus, and storage services. Service providers are starting to host Smart Grid applications such as power usage monitoring for consumers (Google PowerMeter, Microsoft Hohm), meter data management, demand response and outage detection for utilities (Silver Springs Utility IQ) ([Online](#)). Migrating existing utility software and security policies into IaaS may be easier compared to the application rewrite that would be required for PaaS and SaaS. On the other hand, software vendors have started providing new software stacks customized for smart grid utilities (Oracle Utilities, Microsoft SERA) that have the potential to be hosted on clouds ([Online-Online](#)). These may satisfy some of the regulatory requirements but sacrifice information integration from diverse sources. PaaS allows utilities to integrate their custom applications with platform access control and identity services, but may not provide the fine grained access control, audit tracing and regulatory compliance required by utilities. Most cloud vendors only provide a best effort at security and privacy of data and compute services with limited legal liability for non-compliance ([Online](#)). SaaS is a term that refers to software in a cloud (Reese, 2009). The capability provided to the consumer is to use the provider's applications running on a cloud infrastructure. The applications are accessible from various client devices through a thin client interface such as a web browser (*e.g.*, web-based email). The consumer does not manage or control the underlying cloud infrastructure including network, servers, operating systems, storage, or even individual application capabilities, with the possible exception of limited user-specific application configuration settings (Mell P et al, 2009). With SaaS, the consumer pays for the software on a subscription level and does not need to install any software on his machine. The software, application, is instead accessed via the internet through a web browser (Hamrén O,2012)(Mather T et al,2009). An example of this is Google Docs ([Online](#)), a word processing application offered online. The user can access the application through a web browser, create documents and use all the features of the application. Cloud services have become popular because they are affordable, convenient and provide ample storage space, but perhaps the biggest appeal of cloud services is their accessibility. You can access your documents, photos, videos and any other saved files from any device with internet access. With cloud services you can connect at home, work or on the go via a laptop, desktop, smartphone or other handheld device. Some of the world's largest tech companies have launched cloud services, including Apple, Amazon and Google. These tech giants, along with some notable up-and-comers, provide several storage tier plans tailored for both consumers and businesses. Microsoft Windows also offers cloud solutions. But unlike its competitors, Windows provides such a small, limited amount of free storage (with no option to upgrade) that it's



difficult to compete with the rest of the services in our lineup ([Online](#) (Chauhan S et al,2013) (Ergu D et al, 2013) (Leistikow et al , 2013) (Yoon e t al,2013) (Tan W *et al*, 2013) (Barreto L et al, 2013)(Qu H et al,2013) (Frey S et al,2013) (Hu YS et al,2013) (Li B et al, 2013) (Liang J et al,2013) (Goyal Sumit,2013) (Bojanova et al,2013) (Ranjan et al, 2013) (Goyal Sumit, 2013) (Ji H et al,2013) (Kuo JW,2013). This review investigates the services of cloud computing, discusses the benefits and challenges in adopting these cloud services.

#### A. *Software as a Service (SaaS)*

Software is available through a number of different licensing models such as the commonly used perpetual licensing model and a relatively new licensing model called SaaS (Choudhary ,2013) (Ashta et al,2013). SaaS is a brand new selling strategy for enterprise software developers (Zhang J et al,2013) SaaS is emerging as a viable outsourcing option for clients interested in paying for the right to access a standardized set of business software functions through the network. SaaS model largely replaced the Application Service Providers (ASP) model, by creating an architecture that provides no mechanisms for customizing the software on the vendor side; all customization is done on the client side through standardized interfaces. The fact that vendors are not making any client-specific investments makes this outsourcing model quite intriguing. Several workers investigated client's side determinants and the SaaS model adoption, and drew on economic, strategic management and Information Systems theories to develop a theoretical framework. By integrating diverse literature streams, they were able to develop a more elaborate view of uncertainty arguing that some types uncertainty increase the propensity to adopt SaaS, while other types do not. Finally, it was argued that the maturity of the client's internal enterprise IT architecture plays an important role in SaaS adoption decisions (Xin et al,2008) (Dyche,2013)(O'Connor,2009) (AMR,2006) (Mathee,2006) (Mathee, 2013) (Jeong HY,2013) (Genez TA,2012) With the SaaS model, software applications are deployed on vendors' premises prior to a client's adoption. Clients do not purchase software or infrastructure (e.g., hardware and OS) upfront, but pay for their access to the services over time. Implementation cycle is shortened, since applications are already deployed on SaaS vendors' sites. The SaaS model also allows extensive cost savings in operating standard business components on a large scale. Accordingly, firms with high cost of capital may find the SaaS model more beneficial as it enables them to economize on fixed capital cost by spreading the service cost over time, allows faster time to value, and potentially brings significant cost savings (Sharpe et al,1995)

The SaaS model is becoming increasingly popular. The SaaS market is in the midst of a five-year period of 43 per cent average annual compound growth(RBC,2007)

. The two SaaS pioneers, Salesforce.com and Oracle, both signed up their millionth user by the end of 2007. Firms using SaaS reported substantial efficiency benefits from the adoption (Dubey et al,2007). Numerous SaaS conferences are held all year round by premier IT market research companies, and in some cases, SaaS user groups are formed that provide a platform for IT



professionals from client firms to exchange their experiences with SaaS and promote the adoption of this model through events, education, promotion, and so on. Despite such extensive exposure, concerns about data security, customization, integration, etc. are still major barriers to the adoption of SaaS. The new software architecture employed by SaaS also faces several technical challenges, and the underlying technology is going through rapid changes. Given multiple pros and cons, organizations may forgo rational calculations in favor of mimicking their successful peers (Loh et al, 1992) (DiMaggio,1983).

SaaS market has experienced a number of fits and starts since it rose to prominence in the late 1990s. In the last years of the Internet boom, high-profile ASPs entered the marketplace with promises to revolutionize the enterprise software landscape. These firms delivered complex enterprise software packages via a hosted model, generally with little or no specialized or proprietary IP. SaaS effectively redefines the software deployment model from packaged applications with upfront licensing fees and lengthy implementations to one that constitutes a dynamic, “pay-as-you-go” Internet delivered service relationship. This shift fundamentally changes the assumptions, relationships & partnerships, and value proposition between software vendors, clients & end-users, and third-party service providers. The SaaS firm changes the dynamics and definition of a software and service provider and merges these concepts into a single source entity. After its early development and shakeout period, the SaaS model is poised to undergo rapid growth and to play a very meaningful role in redefining the software industry. Today, the impact of software as a service is already being felt with companies performing well and changing the dynamics in certain software sectors. Large established IT firms are expressing renewed interest in this area, due in part to defensive maneuvers needed in reply to disruptive SaaS firms. As a result, the time is right for an in-depth analysis of the market and its implications on the new software industry (SIIA, 2004). Microsoft’s quite popular and competitive cloud architecture named Windows Azure has entered the SaaS arena recently. Although, the IT giant isn’t offering much suite of SaaS solutions in the current scenario, they will be soon transforming their other applications also as SaaS, while maintaining the hierarchy of the already existing local solutions. Coming to Microsoft’s counterpart, Google also recently entered the SaaS movement and is promoting its SaaS services with the latest launch of their Google Apps Premier Edition ([Online](#)).

### *B. Benefits of SaaS*

SaaS enables organizations to make their software applications run in a virtual environment. IT professionals no longer have to buy or purchase expensive software applications, which consume a lot of time while installing, and also requires huge sums of money. SaaS in cloud computing takes care of this make businesses viable enough to work in a virtual, flexible yet reliable cloud environment. Nevertheless, SaaS has brought considerable and productive changes in the booming business environment. The load on computer reduces to a great percentage if all the software applications are built and run on SaaS platform ([Online](#)).



With SaaS, the large up-front capital expense gets reduced to a huge percentage. This wouldn't have been possible if you had to purchase the expensive software from the market. All one requires to invest in is a reasonable monthly fee that organizations will have to pay for the latest version of their favorite software. Even the cost of upgrading your SaaS platform will be taken care by your SaaS provider.

SaaS is based on an on-demand service, thus, organizations can avail its services as per their requirement to fit the staffing needs. Because SaaS applications are part of cloud computing architecture, it is highly reliable, more powerful, secure, and redundant hardware infrastructure. SaaS solutions are web-based; deployment is quick, rapid and quite easy. This also gives businesses an instant access to the all the software applications one require. SaaS platform is easily accessible as one can share and access any kind of information or data related to the software application at any point of the hour from anywhere in the world. All you need to have is a good and speedy Internet connection. Most of the SaaS applications are compatible with varied computer systems and telecommunication gadgets like smart phones etc. among others.

### *C. Challenges in SaaS Adoption*

Some limitations slow down the acceptance of SaaS and prohibit it from being used in some cases: Lisserman (Lisserman,2010). reports since data are being stored on the vendor's servers, data security becomes an issue. SaaS applications are hosted in the cloud, far away from the application users. This introduces latency into the environment; so, for example, the SaaS model is not suitable for applications that demand response times in the milliseconds. Multi-tenant architectures, which drive cost efficiency for SaaS solution providers, limit customization of applications for large clients, inhibiting such applications from being used in scenarios (applicable mostly to large enterprises) for which such customization is necessary. Some business applications require access to or integration with customer's current data. When such data are large in volume or sensitive (e.g., end users' personal information), integrating them with remotely hosted software can be costly or risky, or can conflict with data governance regulations. Constitutional search/seizure warrant laws do not protect all forms of SaaS dynamically stored data. The end result is that a link is added to the chain of security where access to the data, and by extension, misuse of these data, are limited only by the assumed honesty of 3<sup>rd</sup> parties or government agencies able to access the data on their own recognizance (Arthur , 2010) (Adhikari, 2010) (Stallman, 2011) (Hill , 2009).

Switching SaaS vendors may involve the slow and difficult task of transferring very large data files over the Internet. Organizations that adopt SaaS may find they are forced into adopting new versions, which might result in unforeseen training costs or an increase in probability that a user might make an error. Relying on an Internet connection means that data are transferred to and from a SaaS firm at Internet speeds, rather than the potentially higher speeds of a firm's internal network (Gallaughar, 2013) (Schooler,2010) (McFarlan,1995) (McLellan et al,1995) (Mertz et al, 2007) (Nam et al, 1996) (Oh W , 2008) (Panzar et al, 1981)(Parmigiani , 2007) (Pedhazur et al, 1991) (Perry,1994) (Perry,1989) (Poppo et al, 1998) (Pralhalad et al, 1990) (Pring,2005)



(Quinn,1999) It is believed that SaaS market growth will remain strong through 2015, when spending on the software is expected to hit \$22.1 billion, according to Gartner ([Online](#)).

## II. Platform as a Service (PaaS)

Platform as a Service, often simply referred to as PaaS, is a category of cloud computing that provides a platform and environment to allow developers build applications and services over the internet. PaaS services are hosted in the cloud and accessed by users simply via their web browser. PaaS allows users to create software applications using tools supplied by the provider. PaaS services can consist of preconfigured features that customers can subscribe to; they can choose to include the features that meet their requirements while discarding those that do not. Consequently, packages can vary from offering simple point-and-click frameworks where no client side hosting expertise is required to supply the infrastructure options for advanced development. The infrastructure and applications are managed for customers and support is available. Services are constantly updated, with existing features upgraded and additional features added. PaaS providers can assist developers from the conception of their original ideas to the creation of applications, and through to testing and deployment. This is all achieved in a managed mechanism. As with most cloud offerings, PaaS services are generally paid for on a subscription basis with clients ultimately paying just for what they use. Clients also benefit from the economies of scale that arise from the sharing of the underlying physical infrastructure between users, and that results in lower costs. The services offered by PaaS to its users are: operating system, server-side scripting environment, database management system, server software, support, storage, network access, hosting, tools for design and development. PaaS provides the architecture as well as the overall infrastructure to support application development. It is therefore ideal for the development of new applications that are intended for the web as well as mobile devices and PCs ([Online](#)).

### A. Benefits of PaaS

Organizations don't have to invest in physical infrastructure. They don't need to purchase hardware themselves or employ the expertise to manage it. This leaves them free to focus on the development of applications. What's more, clients will only need to rent the resources they need rather than invest in fixed, unused and therefore wasted capacity. PaaS makes development possible for 'non-experts'. With some PaaS offerings anyone can develop an application. They can simply do this through their web browser utilizing one-click functionality. Salient examples of this are one-click blog software installs such as WordPress. PaaS provides flexibility. Clients can have control over the tools that are installed within their platforms and can create a platform that suits their specific requirements. They can 'pick and choose' the features they feel are necessary. Also, adaptability is easy for PaaS users. Features can be changed if circumstances dictate that they should. Teams in different locations can work together, as an internet connection and web browser are all that is required. Developers spread across several locations can work together on the same application build. PaaS providers offer data security, backup and recovery.



### *B. Challenges in PaaS Adoption*

There are approximately three limitations that characterize the PaaS security platform:

- Information processing
- Information interactivity
- Storing data

Information processing refers to that stage when one is creating data so that it can be available to the local network or the web. Sometimes this data is so bulky that the creation process occurs live on the remote server. This increases the document's risk of being intercepted by others who are essential third-parties to its authorship. Luckily enough, PaaS can provide apps that reinforce the security of the document even in the process of 'open' processing on a shared server. It is critical to note that this platform provides great data protection in its stored format. Thus, one has to have doubts only when it is in the processing stage.

Information interactivity is the process of sharing data across the board. It goes through various PCs, seeps through networks and migrates through other devices like phones. It also finds its way through nodes that switch it from the access to the core layers. This interaction sometimes connects local networks that have confidential data with the free web where everybody gains access to the same. This is where the issues of security come in.

PaaS basically enables users to control the data through automated apps from their sources. If a client wants to view confidential data over the Internet, he or she may do so in a cloud environment where no one can hack. In a reverse situation, there can be firewalls all over, which restrict how much outsiders can view some data. This is where news sites use proxies to deny access to some information to people outside the home country such that they only see what matters to the rest of the world. Data storage signifies the hosting aspect of cloud computing. Thanks to the mechanisms in PaaS that endorse multiple applications to encrypt data in servers, many documents do not leak. However, this is hard to verify because data is always in shared servers. This has been a prominent issue in the entire cloud community but the advent of independent clouds even inside dedicated hosting platforms could help to overcome this issue (Chen et al, 2013) (Vouk et al, 2013) (Brender et al, 2013) (Kagadis et al, 2013)(Grewal et al, 2013) (Elhoussein et al,2013) (Egwutuoha et al,2013)([Online](#)).

The PaaS market is expected to reach \$6.45 billion by 2016 and grow at a compound annual growth rate (CAGR) of almost 50%, with application infrastructure and middleware PaaS expected to grow the fastest([Online](#))([Online](#)) (Ludwig et al,2013) (Cohen ,2013) (Huang et al, 2013) (Emison , 2013) (Chen X et al,2013)([Online](#))



### III. Infrastructure as a Service (IaaS)

IaaS is one of the three fundamental service models of cloud computing alongside PaaS and SaaS. As with all cloud computing services, it provides access to computing resource in a virtualized environment, “The Cloud” across a public connection, usually the internet. In the case of IaaS the computing resource provided is specifically that of virtualized hardware, in other words, computing infrastructure. The definition includes such offerings as virtual server space, network connections, bandwidth, IP addresses and load balancers. Physically, the pool of hardware resource is pulled from a multitude of servers and networks usually distributed across numerous data centers, all of which the cloud provider is responsible for maintaining. The client, on the other hand, is given access to the virtualized components in order to build their own IT platforms.

In common with the other two forms of cloud hosting, IaaS can be utilized by enterprise consumers to create cost effective and easily scalable IT solutions where the complexities and expenses of managing the underlying hardware are outsourced to the cloud provider. If the scale of a business client’s operations fluctuate, or they are looking to expand, they can tap into the cloud resource as and when they need it rather than purchase, install and integrate hardware themselves.

#### A. Benefits of IaaS

The following are salient examples of how IaaS can be utilized by an enterprise:

**Enterprise infrastructure** by internal business networks, such as private clouds and virtual local area networks, which utilize pooled server and networking resources and in which a business can store their data and run the applications they need to operate day-to-day. Expanding businesses can scale their infrastructure in accordance with their growth whilst private clouds (accessible only by the business itself) can protect the storage and transfer of the sensitive data that some businesses are required to handle.

**Cloud hosting** of websites on virtual servers are founded upon pooled resources from underlying physical servers. A website hosted in the cloud, for example, can benefit from the redundancy provided by a vast network of physical servers and on-demand scalability to deal with unexpected demands placed on the website.

**Virtual Data Centers (VDC):** a virtualized network of interconnected virtual servers, which can be used to offer enhanced cloud hosting capabilities, enterprise IT infrastructure or to integrate all of these operations within either a public or private cloud implementation.

**Scalability:** resource is available as and when the client needs it and, therefore, there are no delays in expanding capacity or the wastage of unused capacity.

**No investment in hardware:** the underlying physical hardware that supports an IaaS service is setup and maintained by the cloud provider saving the time and cost of doing so on the client side.

**Utility style costing:** the service can be accessed on demand and client only pays for the resource that they actually use.

**Location independence:** the service can usually be accessed from any location as long as there is an internet connection and the security protocol of the cloud allows it.



**Physical security of data centre locations:** services available through a public cloud or private clouds hosted externally with the cloud provider, benefit from the physical security afforded to the servers, which are hosted within a data centre.

**No single point of failure:** if one server or network switch, for example, were to fail, the broader service would be unaffected due to the remaining multitude of hardware resources and redundancy configurations. For many services if one entire data center were to go offline, never mind one server, the IaaS service could still run successfully ([Online](#)) (Xu X ,2102) (Moreno-Vozmediano et al, 2012) (Grundt et al, 2012) (Jin H et al, 2010) (Antonopoulos,2010)

### *B. Challenges in IaaS Adoption*

Primary factors (Chen et al, 2013) that limit company's interest in using a cloud-based IaaS solution are:

- Concerns about the security and confidentiality of organization's data.
- The lack of time and resources to sufficiently analyze the offerings and the providers.
- Uncertainty about the provider living up to their promises.
- Lack of confidence in a shared infrastructure.
- The provider is not capable of adding capacity in a dynamic enough fashion.
- Concerns about the security and confidentiality of data.
- Their lack of an internal strategy about IaaS.
- Their lack of personnel to design and implement the solutions.
- The relative immaturity of the technologies that would have to be installed and managed.
- The lack of significant enough cost savings.

According to Cisco research ([Online](#)) by 2013, service revenues from IaaS are forecasted to be approximately \$15.6 billion out of total cloud revenues of \$35.4 billion. IaaS has the potential to accelerate growth and deliver massive new revenue streams, while moving service providers up the value chain. It can provide better return on investments through high-margin multi-tenancy services, improved ability to create new competitive offerings, and open market opportunities with enterprise consumers.

## **IV. Conclusion**

Cloud computing provides promising services to the clients. Clients can use these services on-demand and at some cost. Cloud computing offers three types of services, which are: Software as a Service (SaaS), Platform as a Service (PaaS), and Infrastructure as a Service (IaaS). This study was planned to review the services of cloud computing. SaaS allows client to run a software application over the internet without having to install it on his own computer, thus making things simpler and reducing maintenance costs. PaaS provides on-demand services, which include a computing platform and solution stack as a service to the clients. The service provider provides tools and libraries, hosting, servers, databases, storage, networks, user interaction process and



frameworks to the software developers. IaaS provides infrastructure to the organizations on a rented basis related to servers, computers, networking devices, hardware and software. This review discusses the benefits and challenges of cloud services. It is believed that these cloud services will be widely accepted by business organizations to cater their IT needs in the coming time and will redefine the new standards and protocols of cloud computing.

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